

Assets and roles

There were 4 phases of the project and at the beginning, we decided we will work separately on Evaluation, then join for the research and design and split again for the critical evaluation.

Evaluation

[Heuristic Evaluation](#) - Nielsen 10 Rules (both-separately)

[CRAP](#) - design evaluation (both-separately)

Research

[App reviews](#) (AppStore, Facebook) (both-separately)

[Competitor analysis](#) (Lose It!, MyPlate) (both - separately)

[Usability testing](#) (Olga, Rodrigo, Ross) (Seb)

[Empathy Map](#) (Seb)

Problem identification (both-separately) [Blog Post 2](#)

[Survey1](#) (both-collaborative, final by Bronwyn) [Blog Post 2](#)

[Task Model1](#) (both-separately)

[Task Model 2](#) (both-separately)

[Personas \(both-together\)](#)

[Scenarios for Karen \(Seb\)](#), for Paul (Bronwyn) for Elaine (both-together) [Scenario Scenes for Karen \(Seb\)](#)

[As Is / To-Be Diary](#) (Seb)

[As Is / To-Be Nutrition Goals](#) (Bronwyn)

Design

[Crazy 8th on Diary](#) (both-collaboration)

[Paper iteration 1](#) (both-together)

[Paper Iterations](#) 1.1,1.2, 1.3, 1.4 + [Marvel App](#) (Bronwyn)

[Paper iteration 2](#) + [Marvel App prototype](#) (Seb)

Findings after iterations (both-separately) [Blog Post 3](#)

[Final Marvel App prototype](#) (Seb)

[User flowchart](#) (Seb)

[Balsamique prototype](#) (Seb)

[Testing scenario and interview question](#) (both-collaboration, final by Seb)

Edited Consent Form (Bronwyn) **attached in submission zip**

[Survey 2](#) (both-collaboration final by Bronwyn)

User testing video edition (Seb) [Link1](#), [Link2](#), [Link3](#), [Link4](#)

Evaluation

[Observations and empathy map](#) (separately) [Blog Post 4](#)

Final prototype evaluation (separately) [Blog Post 4](#)

Justification of methods and processes (separately) [Blog Post 4](#)